From the master's workbench...

Enjoy this sample to the ultimate guide for introducing technology to a fantasy setting.

Steamworks

Clockwork Steed

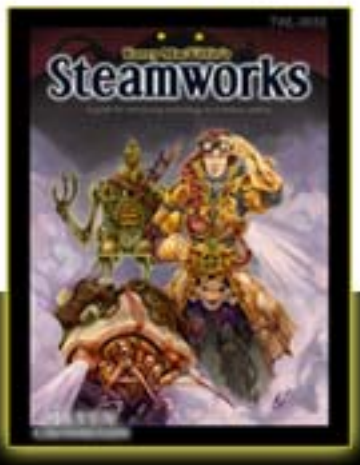
Mechanical (Construct)

Level: Tec/Inv 3
Weight and Size: 50 lbs; Small
Activation Time: 1 full-round action
Range: Touch
Effect: Itself
Duration: 1 hour/level (D)
Cost to Build: 100 gp

A clockwork steed resembles a normal horse at first glance. However, closer inspection reveals that it is metal, and its innards are a multitude of interlocking gears.

The clockwork steed is a device that unfolds into a Large, horse-like construct that can be ridden by a single person, Medium-size or smaller. The clockwork steed is usually colored brown and makes loud noises as it moves. It has mechanical extensions that work as a saddle, bit, and bridle. It does not fight, but animals shun it and often refuse to attack it.

The mount has an AC of 18 (–1 size, +8 natural armor, +2 Dex) and 10 hit points + 1 hit point per student level. If it loses all its hit points, the clockwork steed is immediately deactivated. A clockwork steed has a speed of 20 feet per student level, to a maximum of 240 feet. It can bear its rider's weight plus up to 10 lbs per student level.

Coming to
midnightcellar.com
April 2008
from

SILVEN
CROSSROADS